

EE 118 MT 2 reference sheet.

LECTURE 1

Newton: light is a particle
Huygen: light is a ray
Einstein: light is BOTH

wave functions

$f(x,t)$ - waves do not have to be periodic
- waves do NOT have to be sinusoidal

Travelling waves: the argument of a travelling wave must follow the format $a \pm b t$ with velocity = $\pm \frac{b}{a}$

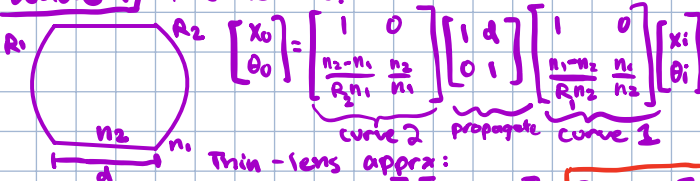
Note: speed = $|\frac{b}{a}|$, if a & b have same sign $\rightarrow -x$ dir.
if a & b have dif. signs $\rightarrow +x$ dir.

Huygen's Principle: every point on a wavefront can be treated as a point source for secondary wavelets

Refractive index $n = \frac{c}{v}$ // speed of light in vacuum
// speed of light in medium

what causes dispersion?: varying indices of refraction by λ

Lecture 4) Thick lenses.



Thin-lens approx:

$$M = \begin{bmatrix} 1 & 0 \\ \frac{n_2 - n_1}{R_2 n_1} & \frac{n_2}{n_1} \end{bmatrix} \begin{bmatrix} 1 & 0 \\ \frac{n_1 - n_2}{R_1 n_2} & \frac{n_1}{n_2} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{bmatrix}$$

Lensmaker's Eq: $\frac{1}{f} = \frac{n_2 - n_1}{n_1} \left(\frac{1}{R_1} - \frac{1}{R_2} \right)$ (also lens POWER)

// evidently, lens power is related to refraction index difference

consecutive lenses: $\begin{bmatrix} 1 & 0 \\ -\frac{1}{f_1} & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ -\frac{1}{f_2} & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ -\frac{1}{f_1} - \frac{1}{f_2} & 1 \end{bmatrix}$

thus $f_{\text{cascade}} = \left(-\frac{1}{f_1} - \frac{1}{f_2} \right)^{-1}$ & $\phi_{\text{cascade}} = \phi_1 + \phi_2$

Hack: determinant of an ABCD matrix is the ratio of refractive indices n_1/n_2 .

2f system: $\begin{bmatrix} 0 & f \\ -\frac{1}{f} & 0 \end{bmatrix}$

4f system: $\begin{bmatrix} -f_1/f_2 & 0 \\ 0 & f_2/f_1 \end{bmatrix}$

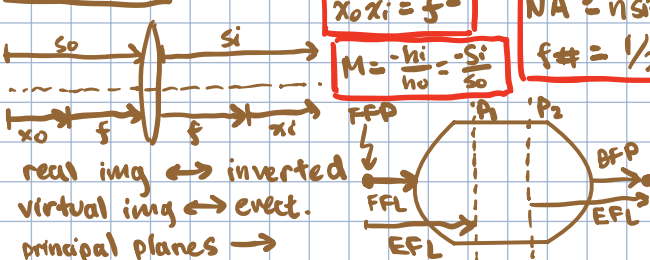
determinants of both = 1: since $n_{in} = n_{out}$

Maxwell's imaging conditions

- all rays from point converge to point
- Images of all points $\perp$ to lens axis lie on a plane $\perp$ to axis
- Ratio obj h / img h const.

Imaging condition (from $B=0$): $\frac{1}{s_o} + \frac{1}{s_i} = \frac{1}{f}$

Lecture 5

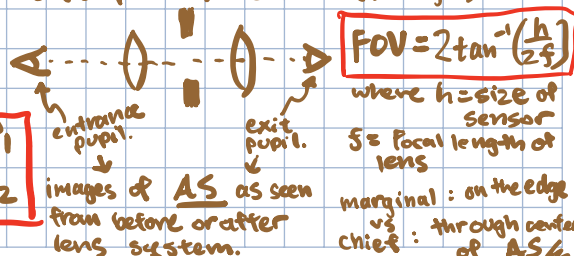


$x_o x_i = f^2$
 $M = \frac{-h_i}{h_o} = \frac{-s_i}{s_o}$

$NA = n \sin \theta$
 $f\# = \frac{1}{2(NA)}$

$EFL = FFL + PP_1$
 $EFL = BFL + PP_2$

Operative stop: limits Quantity of light in/out
Field stop: limits the F.O.V. (an angle)



$FOV = 2 \tan^{-1} \left(\frac{h}{2f} \right)$

where h = size of sensor
 f = focal length of lens
marginal: on the edge
vs
chief: through center of AS

Lecture 2: 3 ways light can travel: $\rightarrow$ ① through empty space
② through same medium ③ reflecting off surface

Fermat's theorem: light from point A $\rightarrow$ B will always seek the SHORTEST OPL.

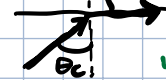
$OPL = n s = \sum n_i s_i$

Transit time = $\frac{s_1}{v_1} + \frac{s_2}{v_2} + \dots + \frac{s_N}{v_N} = \sum \frac{s_i}{v_i} = \frac{1}{c} \sum n_i s_i = \frac{OPL}{c}$

Snell's Law: $n_1 \sin \theta_1 = n_2 \sin \theta_2$ // proof via litework problem.

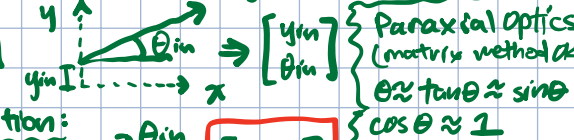
Critical Angle: $n_1 \sin \theta_c = n_2 \sin(90^\circ) \rightarrow 1$

$\theta_{out} = 90^\circ \Rightarrow \theta_c = \sin^{-1}(n_2/n_1)$



How is a ray defined?

Lecture 3



Ray propagation:

$x_{out} = x_{in} + d \tan \theta_{in}$
 $\theta_{out} = \theta_{in}$ (paraxial approx)

$\begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix}$

Ray refractions:

$x_{out} = x_{in}$
 $n_{in} \sin \theta_{in} = n_{out} \sin \theta_{out}$
 θ_{in} (paraxial approx) θ_{out}

$\begin{bmatrix} 1 & 0 \\ 0 & \frac{n_{in}}{n_{out}} \end{bmatrix}$

general form of ABCD matrix:

$\begin{bmatrix} x_{out} \\ \theta_{out} \end{bmatrix} = \begin{bmatrix} \partial x_{out} / \partial x_{in} & \partial x_{out} / \partial \theta_{in} \\ \partial \theta_{out} / \partial x_{in} & \partial \theta_{out} / \partial \theta_{in} \end{bmatrix} \begin{bmatrix} x_{in} \\ \theta_{in} \end{bmatrix}$

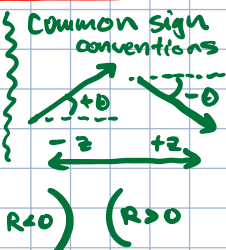
For FFL $\partial \theta_{out} / \partial \theta_{in} = 0$



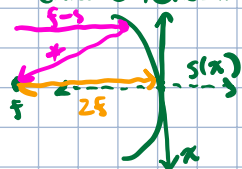
For BFL $\partial x_{out} / \partial x_{in} = 0$



For Imaging $\partial x_{out} / \partial \theta_{in} = 0$



what is the optimal geometry for a concave reflecting mirror?



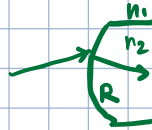
$2f = f + s + \sqrt{x^2 + (f-s)^2}$

// essentially OPL should match

$s(x) = x^2 / 4f$

Ray over spherical surface:

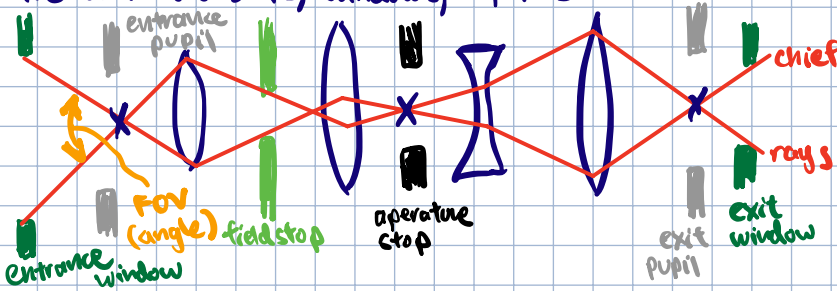
$\begin{bmatrix} x_{out} \\ \theta_{out} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ \frac{n_1 - n_2}{R n_2} & \frac{n_1}{n_2} \end{bmatrix} \begin{bmatrix} x_{in} \\ \theta_{in} \end{bmatrix}$



sanity check: as $R \rightarrow \infty$, the ABCD matrix matches Snell's law

This is the smallest θ allowed in system by the aperture stop.

LECTURE 6 | A clearer representation of all the different stops, windows, & pupils:



- note: all chief rays pass through the CENTERS of the entr. P, exit P, and AS.
 - all chief rays pass through the EDGES of FS, entrance window, & exit window.
 - "windows" are images of field stops before/after system
 - "pupils" are images of aperture stops before/after system
- EYE TRIVIA**
- farsighted: (hypermetropia) converging
 - nearsighted (myopia) diverging lens

optical devices:

Microscope: Zacharius Janssen 1540,
compound microscope: Galileo 1610
telescope: Janssen OR Hans Lippershey 1608
gravitational lensing: using gravity as light lens.

LECTURE 8 | image plane: 1-D pupil-plane: 2-D

$$E_x = \frac{1}{n'} \frac{\partial W}{\partial \alpha_x}$$

$$E_y = \frac{1}{n'} \frac{\partial W}{\partial \alpha_y}$$

E_x, E_y : how far off the real ray is from paraxial (ideal) as a function of (h, p, ϕ)

$$W(h, p, \phi) = W_r(h, p, \phi) - W_p(h, p, \phi)$$

ideally = 0!

$n' \rightarrow$ medium index
 $\alpha \rightarrow$ angle of marginal ray
 $p \rightarrow$ pupil coord
Wavefront aberration function

invariant forms of h, p, ϕ
under rotation: $h^2, p^2, h p \cos \phi$

$\therefore$ General form
$$W(h, p, \phi) = \sum_{ijk} W_{ijk} h^i p^j \cos^k \phi$$

All terms in summation must be invariant,
 $i+j = 0, 2, 4, 6, \dots$

Example of 4th-order wavefront aberration fct.

$$W(h, p, \phi) = W_{040} p^4 + W_{131} h p^2 [\rho \cos \phi] + W_{220} h^2 p^2 + W_{221} h^2 p^2 \cos^2(\phi) + W_{311} h^3 p \cos(\phi) + W_{400} h^4$$

$\rightarrow$ spherical + coma + Petz val + astigmatism + distortion + piston

LECTURE 7 | Aberrations in imaging

Abbe number $V = \frac{f_D^{-1}}{f_F^{-1} - f_C^{-1}} = \frac{n_D - 1}{n_F - n_C}$

$\downarrow$ Abbe $\leftrightarrow$ $\uparrow$ dispersion
where $D \cong 588 \text{ nm}$ (roughly yellow light)
 $F \cong 486 \text{ nm}$ (blue light)
 $C \cong 656 \text{ nm}$ (red light)

Transverse vs longitudinal aberrations



Chromatic (1st order), Achromatic (2nd order), Apochromatic (3rd order)
 $f_F = f_C$ $f_F = f_C$ $f_F = f_C = f_D$!

Achromatic doublet

$$\frac{1}{f} = \frac{1}{f_1} + \frac{1}{f_2} - \frac{d}{f_1 f_2} = (n_1 - 1) R_1 + (n_2 - 1) R_2 - d(n_1 - 1) R_1 (n_2 - 1) R_2$$

d is distance btw lenses.

when $d=0$: $\frac{1}{f_R} = \frac{1}{f_B}$ ✓, $\frac{R_1}{R_2} = -\frac{n_2 B - n_2 R}{n_1 B - n_1 R}$

@ any 2 wave lengths: $f_{1Y} V_1 + f_{2Y} V_2 = 0$

Minimizing Chromatic Aberrations

$$\frac{1}{f} = \frac{1}{f_1} + \frac{1}{f_2} - \frac{L}{f_1 f_2}$$

using lensmakers

$$\frac{1}{f_i} = (n_i - 1) \left(\frac{1}{R_{i1}} - \frac{1}{R_{i2}} \right) = C_i(n_i)$$

$$\frac{1}{f_j} = (n_j - 1) \left(\frac{1}{R_{j1}} - \frac{1}{R_{j2}} \right) = C_j(n_j)$$

minimization step: $\frac{d(1/f)}{dn} = C_1 + C_2 - 2L C_2 (n-1) = 0$

$$L = \frac{1}{2} (f_1 + f_2)$$

$\rightarrow$ to reduce chromatic ab, make dist between lenses = avg of lens focal lengths

Third-order approximation $\sin \theta \approx \theta - \theta^3/3!$

Types of aberrations

chromatic	monochromatic
blurring - coma, spherical, astigmatism	distortion - field curvature, distortion
spherical - causes longitudinal aberr. - looks like concentric blurry rings.	- use an asphere instead
coma - causes transverse aberr. - applies to off-axis rays	- looks like a "tailed" image
Astigmatism - vertical & horiz light have different foci - there is a vertical focus, horiz focus, and compromise	
Field curvature - image is on a curved surface. - use curved sensor	$\Delta x = \frac{y_i^2}{2} \sum_{j=1}^n \frac{1}{n_j f_j}$ $\rightarrow$ amount of curved displacement
Distortion / Barrel $\rightarrow$	Pincushion $\rightarrow$

EE18 MT2 Cheatsheet.

Maxwell's Equations

Math Background

$$\tilde{z} = x + iy$$

$$= A(\cos \phi + i \sin \phi)$$

$$= A e^{i\phi} \quad \text{Euler's Relation.}$$

Phasor notation

$$A e^{i\phi} + A e^{-i\phi} = 2A \cos(\phi)$$

$$A e^{i\phi} + A e^{i(-\phi + \pi)} = 2iA \sin(\phi)$$

$$E_0 \cos(kz - \omega t) = E_0 e^{ikz}$$

$$\text{where } k = 2\pi/\lambda$$

Plane Waves:



$$\vec{k} = \frac{2\pi}{\lambda} \hat{r} = \frac{2\pi}{\lambda_y} \hat{y} + \frac{2\pi}{\lambda_z} \hat{z}$$

$$\lambda_z = \frac{\lambda}{\cos \theta} \quad \lambda_y = \frac{\lambda}{\sin \theta}$$

Drop temporal term in phasor

$$\text{Real: } \Psi(\vec{r}, t) = A \cos\left(\frac{2\pi}{\lambda}(\cos \phi_y + \cos \theta_z) \cdot \lambda t\right)$$

$$\text{Phasor: } \Psi(\vec{r}) = A \exp\left(i \frac{2\pi}{\lambda}(\cos \phi_y + \cos \theta_z)\right)$$

$$\cos \phi_y + \cos \theta_z = \frac{y}{\lambda} + \frac{z}{\lambda} = \frac{y^2}{\lambda^2} + \frac{z^2}{\lambda^2} = \frac{r^2}{\lambda^2} = r$$

$$\text{Spherical Waves: General Form: } \vec{E}(\vec{r}, t) = \frac{E_0}{r} \cos(kr - \omega t)$$

- spherical waves become plane waves as $r \rightarrow \infty$

MAXWELL'S EQs.

$$\nabla \times \vec{E} = -\partial \vec{B} / \partial t$$

Faraday's Law

$$\nabla \times \vec{H} = \partial \vec{D} / \partial t + \vec{J}$$

Ampere's Law

$$\nabla \cdot \vec{D} = \rho$$

Coulomb's / Gauss' Law for E-fields

$$\nabla \cdot \vec{B} = 0$$

Gauss' Law

VARIABLES

$$\vec{E} [V/m] \quad \text{electric field}$$

$$\vec{B} [Wb/m^2] \quad \text{magnetic flux density}$$

$$\vec{D} [C/m^2] \quad \text{Electric displacement}$$

$$\vec{H} [Amp/m] \quad \text{Magnetic Field}$$

$$\vec{J} [Amp/m^2] \quad \text{E-current density}$$

$$\rho [C/m^3] \quad \text{charge density.}$$

General Form for plane waves:

$$E(\vec{r}) = E_0 \cos \vec{k} \cdot \vec{r} = E_0 \exp\{i \vec{k} \cdot \vec{r}\}$$

$$= E_0 e^{i \frac{2\pi}{\lambda} r}$$

Poynting Vector $\vec{S}$

$$\vec{S} = c^2 \epsilon_0 \vec{E} \times \vec{B}$$

// describes ray direction

// parallel to propagation

// $|\vec{S}| \propto \text{Power/Area of surface}$

RELATIONS

$$\vec{D} = \epsilon \vec{E}$$

$\epsilon = \epsilon_0 \epsilon_r$ "relative permittivity" "permittivity"

$$\vec{B} = \mu \vec{H}$$

$\mu = \mu_0 \mu_r$ "permeability"

$$n = \sqrt{\mu_r \epsilon_r}$$

$$c = (\mu_0 \epsilon_0)^{-1/2}$$

// material refractive ind

// speed of light in vacuum

Math Review for MAXWELL'S eqs.

$$\text{Gradient: } \nabla \vec{E} = \left\{ \frac{\partial E}{\partial x}, \frac{\partial E}{\partial y}, \frac{\partial E}{\partial z} \right\}$$

$$\text{Divergence: } \nabla \cdot \vec{E} = \frac{\partial E_x}{\partial x} + \frac{\partial E_y}{\partial y} + \frac{\partial E_z}{\partial z}$$

$$\text{Curl: } \nabla \times \vec{E} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ E_x & E_y & E_z \end{vmatrix}$$

$$\text{Stoke's Thm: } \int \vec{F} \cdot d\vec{r} = \oint \text{curl } \vec{F} \cdot d\vec{S} = \iint \text{curl } \vec{F} \cdot \hat{n} dA$$

$$\text{Divergence Thm: } \oint \vec{F} \cdot d\vec{S} = \iiint \text{div}(\vec{F}) \cdot dV$$

MAXWELL'S EQs INTEGRAL FORM.

$$\oint_C \vec{E} \cdot d\vec{r} = -\frac{\partial}{\partial t} \iint_A \vec{B} \cdot d\vec{a}$$

$$\oint_C \vec{H} \cdot d\vec{r} = \iint_A \vec{J} \cdot d\vec{a} + \iint_A \frac{\partial \vec{D}}{\partial t} \cdot d\vec{a}$$

$$\oint_A \vec{D} \cdot d\vec{a} = \iiint_V \rho dV$$

$$\oint_A \vec{B} \cdot d\vec{a} = 0$$

Physics 7B Review

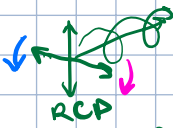
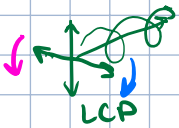
$$\vec{E} = q / (4\pi\epsilon_0 r^2) \hat{r} \quad \text{// Proved via Gauss' Law.}$$

$$\vec{B} = (\mu/4\pi) (I \hat{a} \times \hat{r}) / |\vec{r}|^2$$

$$\vec{F} = q(\vec{E} + \vec{v} \times \vec{B}) = \underbrace{q\vec{E}}_{\text{electrostatic}} + \underbrace{q\vec{v} \times \vec{B}}_{\text{magnetic (Lorentz)}}$$

LCP vs RCP (± respectively)

$$\vec{E} = \hat{x} E_0 \cos(kz - \omega t) \mp \hat{y} E_0 \sin(kz - \omega t)$$



$\hat{z}$ - free space
 $\hat{y}$ - free time

POLARIZATION

$$\text{General form of polarization: } \vec{E} = \vec{E}_x + \vec{E}_y$$

$$= \hat{x} E_{0x} \cos(kz - \omega t) + \hat{y} E_{0y} \cos(kz - \omega t)$$

$$\text{Linear: } \vec{E} = (E_0 \cos \theta) \hat{x} + (E_0 \sin \theta) \hat{y} \cos(kz - \omega t)$$

$$\text{Circular: } \vec{E} = \hat{x} E_0 \cos(kz - \omega t) + \hat{y} E_0 \sin(kz - \omega t)$$

Adding LCP + RCP, sin term cancels out.

$$\vec{E}_{LCP} + \vec{E}_{RCP} = 2E_0 [\hat{x} \cos(kz - \omega t)] \quad \text{// linearly polarized}$$

$$\text{Elliptical: } \vec{E} = \hat{x} E_0 \cos(kz - \omega t) + \hat{y} E_1 \sin(kz - \omega t)$$

// occurs when LCP & RCP do not perfectly cancel each other out.

Fresnel Equations & Brewster's angle

$$r_s = \frac{n_1 \cos \theta_1 - n_2 \cos \theta_2}{n_1 \cos \theta_1 + n_2 \cos \theta_2}$$

$$r_p = \frac{n_2 \cos \theta_1 - n_1 \cos \theta_2}{n_2 \cos \theta_1 + n_1 \cos \theta_2}$$

$$t_s = \frac{2n_1 \cos \theta_1}{n_1 \cos \theta_1 + n_2 \cos \theta_2}$$

$$t_p = \frac{2n_1 \cos \theta_2}{n_2 \cos \theta_1 + n_1 \cos \theta_2}$$

$$\theta_B = \arctan(n_2^2/n_1^2)$$

"angle where $r_p = 0$ "

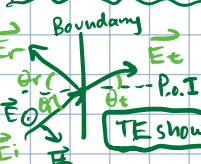
$$\eta = \frac{|\vec{E}|}{|\vec{H}|} = \sqrt{\frac{\mu}{\epsilon}} \quad \text{"impedance"}$$

Plane waves at boundaries

Parallel $\leftrightarrow$ S $\leftrightarrow$ TM

Perpendicular $\leftrightarrow$ P $\leftrightarrow$ TE

"relative to plane of incidence"



ordinary wave /axis: behaves as expected & $n = n_o$
extraordinary wave /axis: behaves differently & $n = n_e$

Uniaxial vs Biaxial Crystals

$$\begin{bmatrix} n_o & 0 & 0 \\ 0 & n_o & 0 \\ 0 & 0 & n_e \end{bmatrix} \text{ vs } \begin{bmatrix} n_x & 0 & 0 \\ 0 & n_y & 0 \\ 0 & 0 & n_z \end{bmatrix}$$

Malus' Law

$$I_o = I_i \cos^2 \theta$$

$$A_o = A_i \cos \theta \quad I \propto A^2$$

$\lambda/4$ & $\lambda/2$ wave plates $OPD = d(n_o - n_e)$
Phase delay = $\Delta\phi = \frac{2\pi}{\lambda} OPD$

$\lambda/4$ plate: $\varepsilon = \frac{\pi}{2}$ $d(n_o - n_e) = \frac{(4m+1)\lambda}{4}$ $lin \rightarrow Circ$

$\lambda/2$ plate: $\varepsilon = \pi$ $d(n_o - n_e) = \frac{(2m+1)\lambda}{2}$ $lin \rightarrow 90^\circ \text{ rotated Linear}$

$$I_1 = \varepsilon_0 c \langle \vec{E}_1 \cdot \vec{E}_1 \rangle = \frac{1}{2} \varepsilon_0 c E_1^2 \quad I_2 = \frac{1}{2} \varepsilon_0 c E_2^2$$

Substitute into

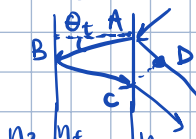
$$I_{12} = 2\sqrt{I_1 I_2} \langle \cos \Delta\phi \rangle$$

Young's double-slit experiment. $m\lambda = d \sin \theta$

d : distance between slits θ : angle from midpoint of slits. $m = 0, 1, 2, \dots$

paraxial approximation $\sin \theta \approx \tan \theta = \frac{y}{D} \Rightarrow y = \frac{m\lambda D}{d}$
 D : distance to imaging plane, y : location on img. plane

Thin-film interference $\Delta OPL = \Lambda = n_f[(AB) + (BC)] - n_i(AD)$



$$\Lambda = 2n_f d \cos \theta_t \quad \Delta\phi = k\Lambda = \delta$$

$$\frac{4\pi}{\lambda} n_f d \cos \theta_t \pm \pi$$

Reflections: r, t : external reflection r', t' : internal reflection
Transmissions: d : thickness of film

Stokes's Relations

$$E_{ir} = r E_{ie}^{int} \quad E_{it} = t' E_{ie} \quad r' = -r$$

$$E_{2r} = t' t' E_{ie}^{(wt-\delta)} \quad E_{2t} = t' r'^2 E_{ie} \quad t t' = 1 - r^2$$

$$E_{3r} = t' r'^2 t' E_{ie}^{(wt-2\delta)} \quad E_{3t} = t' r'^4 E_{ie} \quad r' = -r$$

$$E_{4r} = t' r'^4 t' E_{ie}^{(wt-3\delta)} \quad E_{4t} = t' r'^6 E_{ie}$$

Rule of thumb: r off higher $n \Rightarrow \pi$ phase shift, r off lower $n \Rightarrow$ no phase change

infinite geometric sum $(\frac{1}{1-r^2})$

$$I_r = I_i \frac{2r^2(1-\cos\delta)}{1+r^4-2r^2\cos\delta} \quad I_t = I_i \frac{(1-r^2)^2}{1+r^4-2r^2\cos\delta}$$

Diffraction: Fourier transform: $g(x) = \int_{-\infty}^{\infty} \tilde{G}(f_x) \exp(i2\pi f_x x) df_x$
 $\text{sinc}(x) = \frac{\sin(x)}{x}$ Diffraction by a single slot of width d

governing integral by Huygen's principle: $E_\theta = \int_{-\frac{d}{2}}^{\frac{d}{2}} E_0 e^{ik(r-x\sin\theta)} dx$
 $\Rightarrow I = |E_\theta|^2 = E_0^2 d^2 \text{sinc}^2(\frac{kd}{2} \sin\theta)$ dark spots @ $\sin\theta = \pm \frac{m\lambda}{d}$

Diffraction by double-slot with spacing a .
 $I = I_0 \text{sinc}^2(\frac{d\pi\sin\theta}{\lambda}) \cos^2(\frac{a\pi\sin\theta}{\lambda})$ bright @ $\pm \frac{n\lambda}{a}$ dark @ $\pm \frac{m\lambda}{d}$

Optics as signal processing
 $g(x) = \int g(x') \delta(x-x') dx'$
weights elementary functions

$g_{out}(x) = \int g_{in}(x') h(x-x') dx'$
if we know system H 's impulse response to $\delta(x)$: $h(x)$, then we know the response to $g(x)$

convolution in real space $\Leftrightarrow$ multiplication in Fourier space
Fraunhofer Diffraction
 $E(x,y) = \frac{e^{ikz}}{j\lambda z} \int \int E(\xi,\eta) \exp[-j\frac{2\pi}{\lambda z}(x\xi+y\eta)] d\xi d\eta$

at spatial frequencies $f_x = x/\lambda z$ $f_y = y/\lambda z$
 $E(x,y) = \frac{e^{ikz}}{j\lambda z} \mathcal{F}\{E(\xi,\eta)\}$
 $H(\omega_x, \omega_y) = e^{ikz} \exp[-j\pi\lambda z(\omega_x^2 + \omega_y^2)]$

Interference intensity as a measured time-averaged interference

$$I = \varepsilon_0 c \langle \vec{E} \cdot \vec{E} \rangle \quad \text{interference from 2 sources}$$

$$\vec{E}_p = \vec{E}_1 + \vec{E}_2 \Rightarrow I_p = \varepsilon_0 c \langle \vec{E}_p \cdot \vec{E}_p \rangle$$

$$= \varepsilon_0 c \langle \underbrace{\vec{E}_1 \cdot \vec{E}_1}_{I_1} + \underbrace{\vec{E}_2 \cdot \vec{E}_2}_{I_2} + \underbrace{2\vec{E}_1 \cdot \vec{E}_2}_{I_{12} \text{ interference term}} \rangle$$

$$I_{12} = \varepsilon_0 c \vec{E}_{01} \cdot \vec{E}_{02} \langle \cos \Delta\phi \rangle$$

where ϕ is the phase difference between the sources.

Phase-shifting interferometry $I_{out} = |\vec{E}_{ref} + \vec{E}_{sig}|^2$

$$= |A \exp(i\phi_r) + A_s \exp(i\phi_s)|^2$$

Phase-shifting interferometry creates 4 images

$$I_{zero} = I_0 [1 + m \cos(\phi)] \quad \text{what?}$$

$$I_n = I_0 [1 + m \cos(\phi + n)]$$

Phase: $\tan \phi = (I_{3\pi/2} - I_{\pi/2}) / (I_0 - I_\pi)$

Amplitude: $A = \sqrt{\frac{I_0 + I_{\pi/2} + I_\pi + I_{3\pi/2}}{4}}$

Coherence Spatial & Temporal (Young's) (Michelson's)

Requirements for interference: same λ , same polarization, COHERENCE,

incoherent: $I = I_1 + I_2$

coherent: $I = I_1 + I_2 + 2\sqrt{I_1 I_2} \langle \cos \Delta\phi \rangle$

Temporal Coherence functions:

$$g_{12}(\tau) = \frac{\int_{-\infty}^{\infty} E_1(t) E_2(t+\tau) dt}{\int_{-\infty}^{\infty} E_1(t) E_1(t) dt} \quad g_{12}(-\tau) = g_{12}^*(\tau)$$

$$0 < |g_{12}(\tau)| = \frac{G_{12}(\tau)}{\sqrt{G_{11}(0)G_{22}(0)}} = \frac{G_{12}(\tau)}{\sqrt{I_1 I_2}} < 1$$

denominator is the self-correlation

coherence time: $\tau_c = \int_{-\infty}^{\infty} |g(\tau)|^2 d\tau$

coherence length: $l_c = c\tau_c$

Power Spectral density: $S(\nu) = \int_{-\infty}^{\infty} g(\tau) e^{-i2\pi\nu\tau} d\tau$

Spatial coherence area: $A_c = D^2 \lambda^2 / \pi d^2$

where D : distance d : diameter of source
 A_c : minimum aperture area needed to catch incoherence.

Fresnel integral

field at obs. plane (x,y) from input plane (ξ,η)

$$E(x,y) = \frac{z}{j\lambda} \iint_{\Sigma} E(\xi,\eta) \frac{\exp(jk r_{01})}{r_{01}^2} d\xi d\eta$$

where $\Sigma \rightarrow$ area in input plane

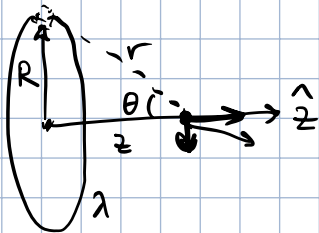
$$r_{01} = \sqrt{z^2 + (x-\xi)^2 + (y-\eta)^2}$$

In the Fresnel regime

$$r_{01} \approx z [1 + \frac{1}{2} (\frac{x-\xi}{z})^2 + \frac{1}{2} (\frac{y-\eta}{z})^2]$$

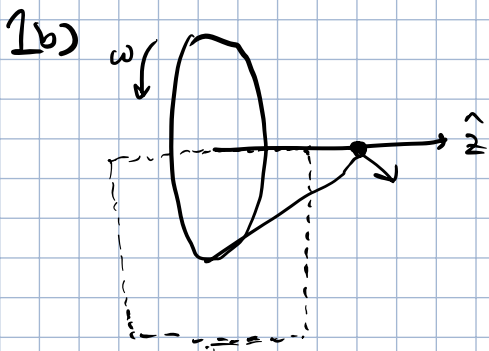
$$E(x,y) = \int \int E(\xi,\eta) h(x-\xi, y-\eta) d\xi d\eta$$

Quiz 2. practice



$$\begin{aligned}
 1a) \quad \vec{E} &= \frac{q}{4\pi\epsilon_0 r^2} \hat{r} \\
 &= \frac{q}{4\pi\epsilon_0 (R^2 + z^2)} (\sin\theta \hat{x} + \cos\theta \hat{z}) \quad \text{X components will cancel out.} \\
 d\vec{E}_{\hat{z}} &= \frac{\lambda dl}{4\pi\epsilon_0 (R^2 + z^2)} \cos\theta \hat{z} \\
 &= \frac{\lambda dl}{4\pi\epsilon_0 (R^2 + z^2)} \frac{z}{\sqrt{R^2 + z^2}} \hat{z} \\
 &= \frac{z \lambda R d\theta}{4\pi\epsilon_0 (R^2 + z^2)^{3/2}} \hat{z}
 \end{aligned}$$

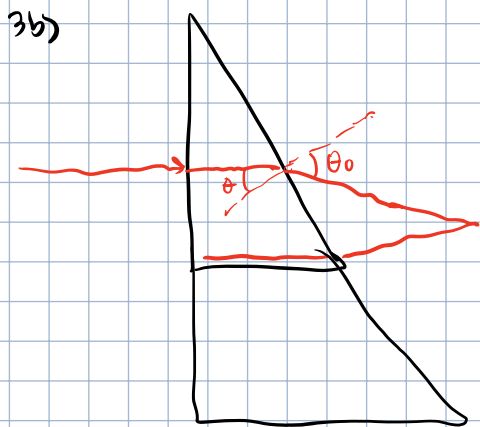
$$\vec{E}(z) = \int_0^{2\pi} \frac{z \lambda R d\theta}{4\pi\epsilon_0 (R^2 + z^2)^{3/2}} = \boxed{\frac{\lambda R z}{2\epsilon_0 (z^2 + R^2)^{3/2}} \hat{z}}$$



$$\begin{aligned}
 1b) \quad d\vec{B} &= \frac{\mu}{4\pi} (I d\vec{l} \times \hat{r}) / |\vec{r}|^2 \quad \text{orthogonal to each other!} \\
 &= \frac{\mu}{4\pi} (\lambda \omega R d\theta \hat{z} \cos\theta) / (R^2 + z^2) \\
 \vec{B} &= \frac{\mu \lambda \omega R z}{4\pi (R^2 + z^2)^{3/2}} * 2\pi \hat{z} \\
 &= \boxed{\frac{\mu \lambda \omega R z}{2 (R^2 + z^2)^{3/2}} \hat{z}}
 \end{aligned}$$

Maybe review ampere's Law & amperian loop drawing.

3a) Intensity should match that of the original incident wave.
homogenous & bright

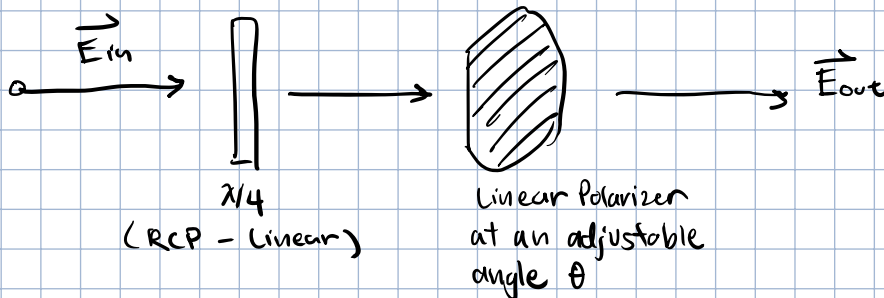


$$\Delta\phi = k\Omega = \frac{2\pi}{\lambda}$$

2 a) Raw Power: $\frac{100 \text{ W}}{\text{mm}^2} * \pi \left(\frac{1}{2\sqrt{\pi}} \right)^2$
 $= 100 * \pi \left(\frac{1}{4\pi} \right) = \boxed{25 \text{ W}}$

need to be able to make 0 W.

use $\lambda/4$ plate and linear polarizer in series.



b) min power: Linear polarizer is at 90° to the linearly polarized light exiting the $\lambda/4$ plate. $\boxed{0 \text{ W}}$

max power: " " 0° " " $\boxed{25 \text{ W}}$

c) Brewster's angle occurs where $r_p = 0!$

d) use glass and place at Brewster's angle to incident laser.

use reflected beam which has only $1/2$ intensity as new input to system (in 2a).

Power still varied through rotating polarizer ✓

config for 0 power stays same

max power now $\boxed{12.5 \text{ W}}$

Re-do problems !